



Content Pitch: NAC/NPC CHARACTERS

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|----------------|-----------------|-----------------------------------|
| SUBMITTER NAME | SUBMISSION DATE | WORKING TITLE (NAME OF CHARACTER) |
|----------------|-----------------|-----------------------------------|

Thank you for choosing to pitch a content idea to Worlde of legends™. Please complete this form in its entirety to the best of your ability then submit it to us via the web form on our website at <http://www.worldeoflegends.com/contact.html>. You will also need a *Disclosure, Release, and Assignment* form to send with your idea pitch which can be found at <http://www.worldeoflegends.com/submissions.html>. If you are unsure what some of the acronyms are, hover the cell for an explanation in the tooltip.

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|---|------------|--------------------------------------|------------------------------------|---|----------------------|--------|--|--|--|-----|--|--|
| CORE GAME MECHANICS | | | OUTLOOK | | ATTRIBUTES | | | | | | | |
| EXP LEVEL | ARM | INITIAL HP | SOCIETAL TENDENCY | | PHYSICAL (PGA) | | | | | | | |
| DEFENSE | INIT MOD | TOTAL HP | | | MENTAL (MGA) | | | | | | | |
| RACE | | AGE <small>In Human Years</small> | HEIGHT <small>In Inches</small> | WEIGHT <small>In Pounds</small> | SOCIAL (SGA) | | | | | | | |
| SPEED | MVMT (FpR) | PIETY | SOCIAL CLASS | | | | | | | | | |
| LOCATION | | | | | AVOIDANCE CHK | | | | | | | |
| CONTINENT | KINGDOM | CITY | BUILDING | Avoidance Check #s are Auto-Calculated Based on the Above Attributes. | | | | | | | | |
| SPECIAL ABILITIES (DOES NOT INCLUDE ATTACKS) | | | | AVOIDANCE CHK % | | | | | | | | |
| | | | | PAC | MAC | SAC | NAT RESIST BONUS % | | | | | |
| | | | | MAJ | | | POIS | | | DIS | | |
| | | | | MASTERY SYSTEMS | | | PHYSICAL DESCRIPTION | | | | | |
| | | | | PRIMARY ABILITY | | | | | | | | |
| | | | | SECONDARY ABILITY | | | | | | | | |
| TERTIARY ABILITY <small>Trade/Craft</small> | | | | | | | | | | | | |
| ATTACKS | | | | | | | | | | | | |
| ATTACK TYPE | WAM | CRITICAL | FUMBLE | AVOID TYPE | AVOID EFFECT | DAMAGE | IF YOU HAVE A MAP OF THIS DUNGEON, UPLOAD IT IN THE BOX TO THE RIGHT | | | | | |
| | | | | | | | | | | | | |
| | | | | | | | | | | | | |
| OTHER IMPORTANT DETAILS | | | | | | | | | | | | |
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